

GENERAL PLAN UPDATE

City Council Planning Commission Meeting

Meeting Agenda

- Introduction
- Review of Opportunities and Challenges Working Papers
- Review of Community Outreach Results
- Discussion and Direction Regarding Alternatives

Alternatives

- Future growth possibilities: new growth areas and infill
- Different land use mixes, population, jobs
- Transportation options
- Evaluated:
 - Transportation
 - Environmental
 - Fiscal

General Plan Requirements

- Comprehensive
 - Applies to entire city
 - Addresses full range of issues affecting Lodi's physical development
- Long-range
 - Long term perspective
- Internally Consistent
 - Policies, diagrams, and analysis fully integrated, with no conflicts
- Vertically Consistent Implementation

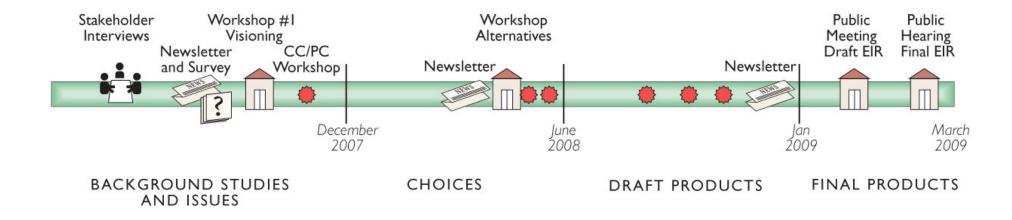
Required General Plan Elements

- 1. Land Use
- 2. Circulation
- 3. Conservation
- 4. Open Space
- 5. Noise
- 6. Safety
- 7. Housing [not part of this update]

Optional Elements to Address Unique Lodi Needs

- Growth Management
- Community Design & Livability

Timeline



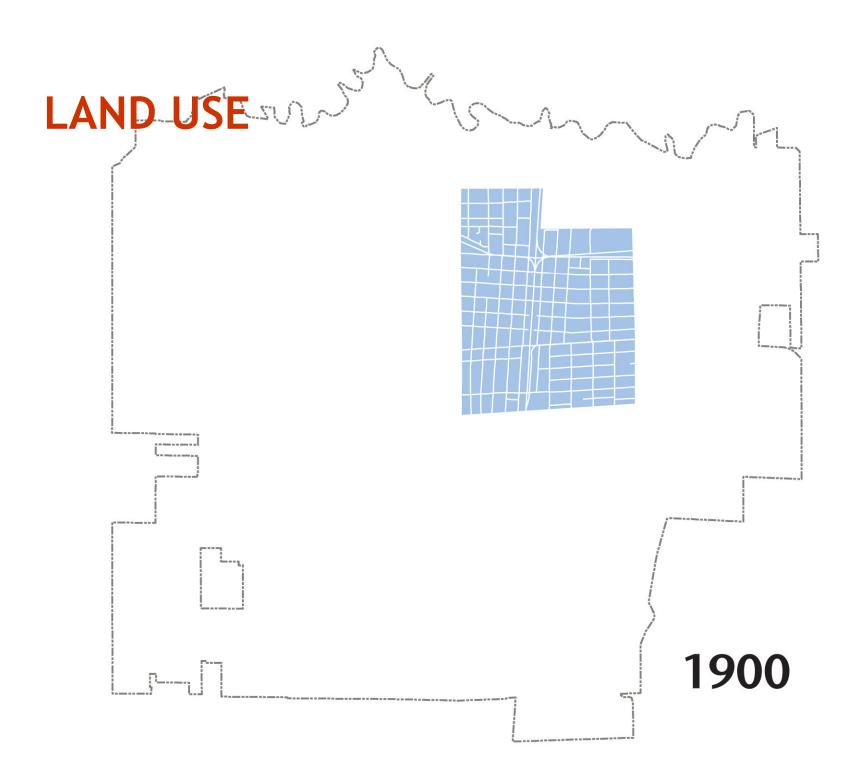
FOUR BACKGROUND PAPERS

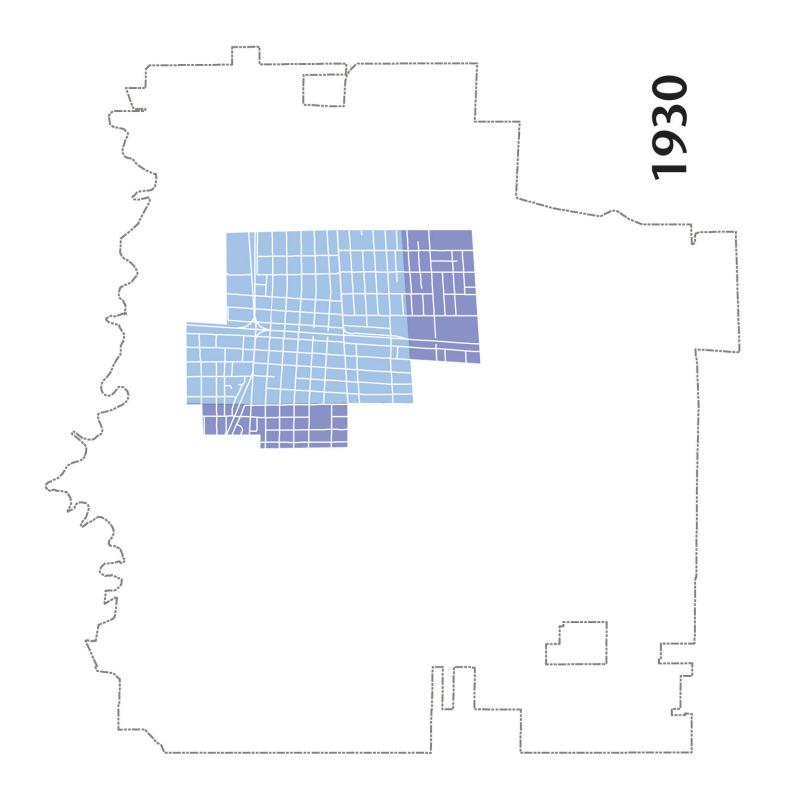
- Land Use, Transportation, Infrastructure, Environmental Resources
- Urban Design and Livability
- Economics and Demographics
- Greenbelt

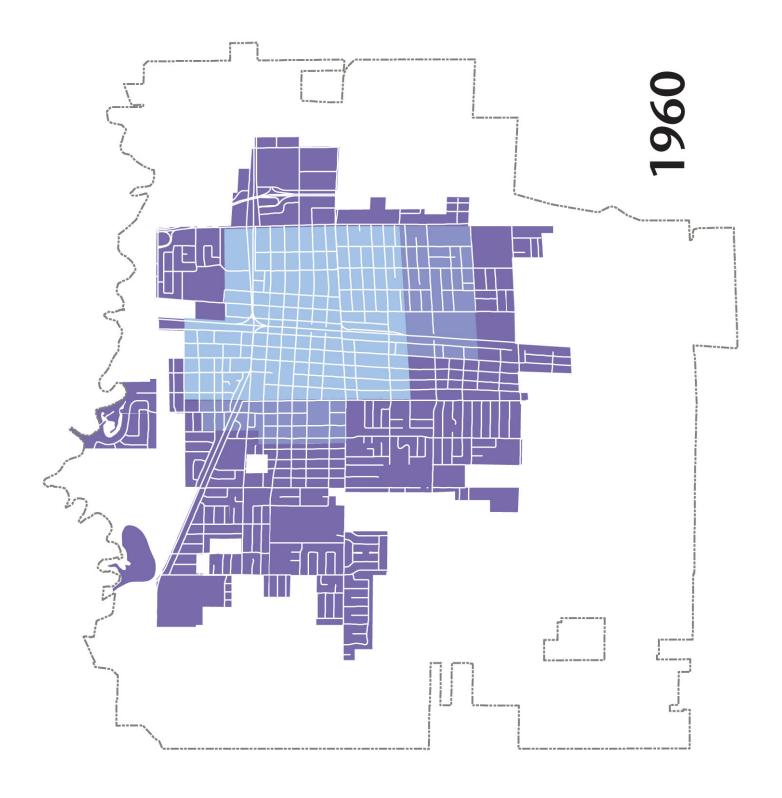


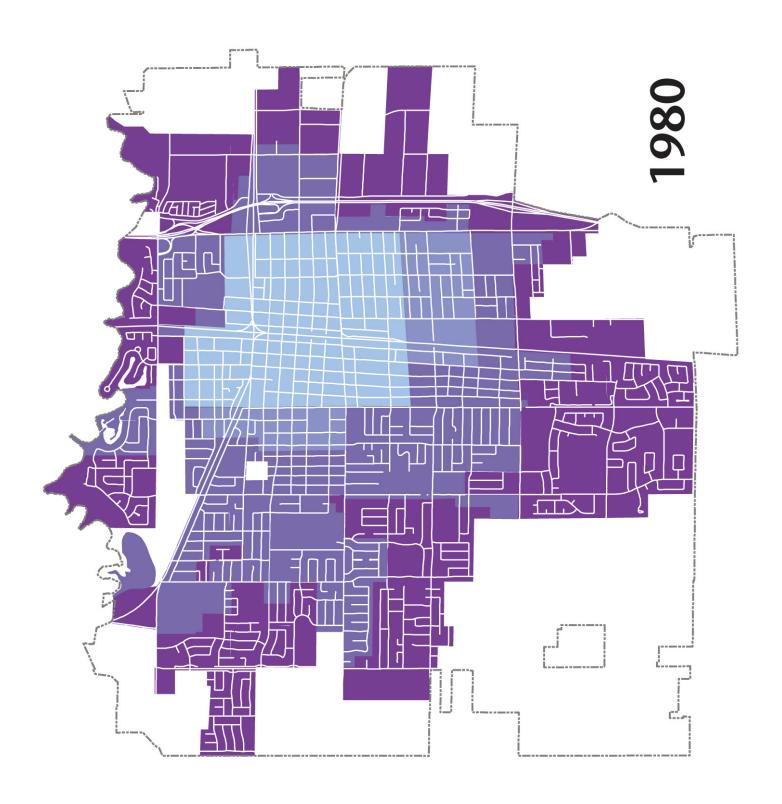
July 2007

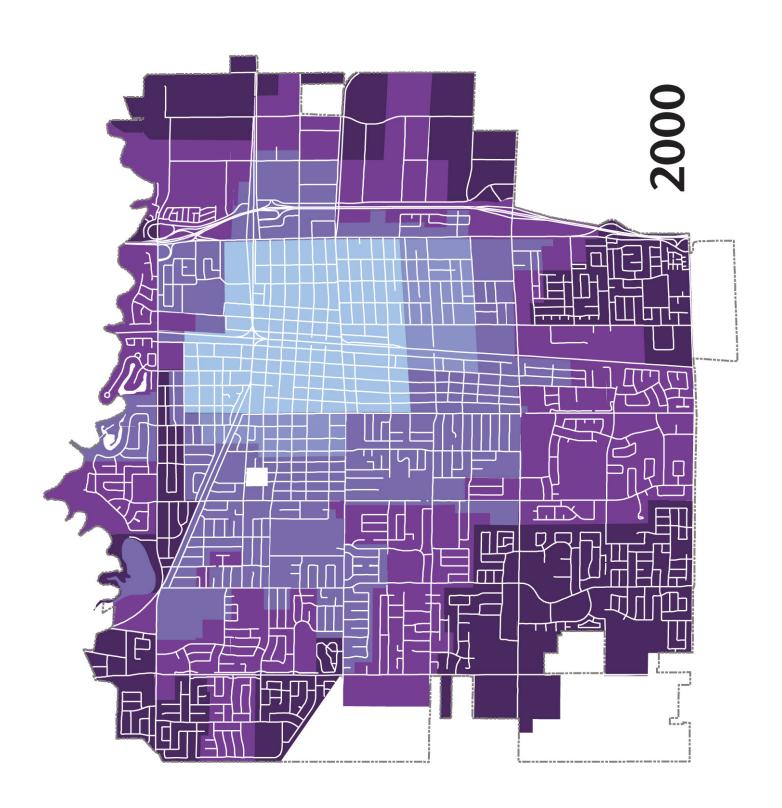
Opportunities & Challenges Assessment

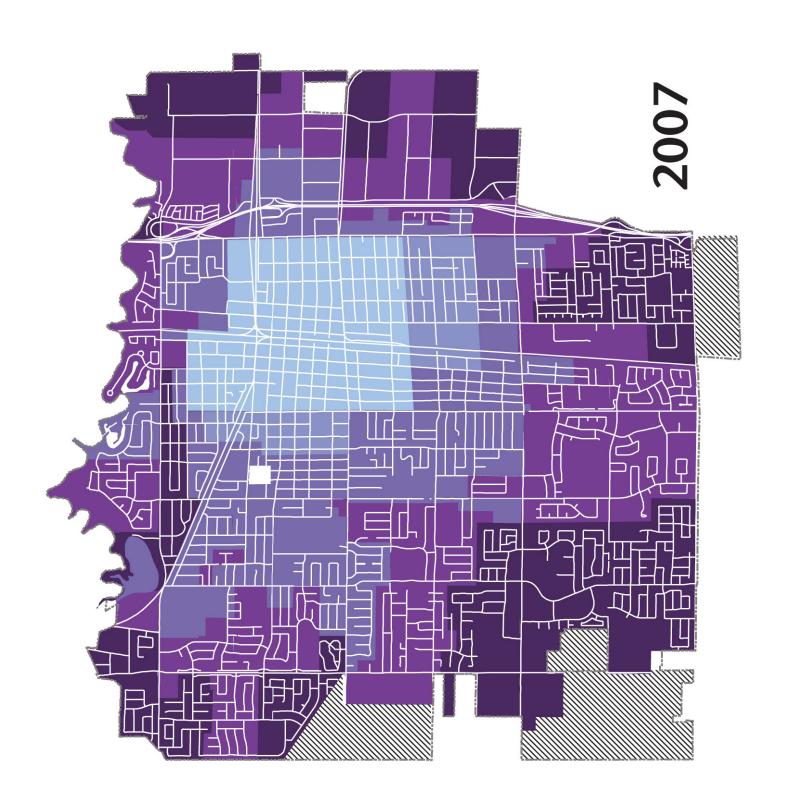


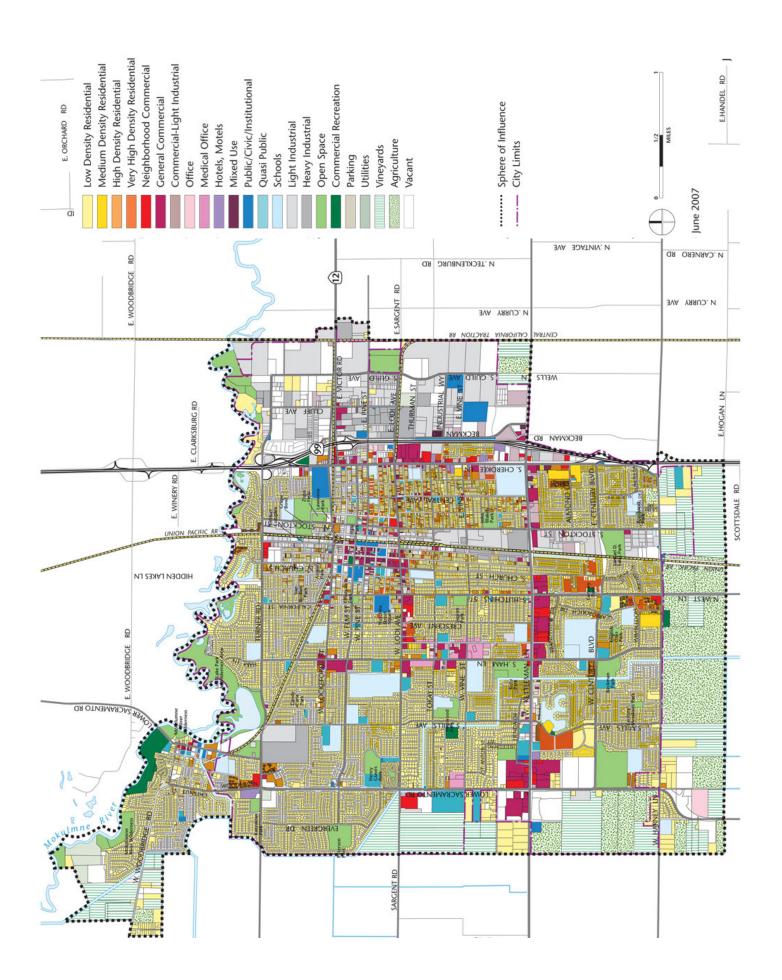












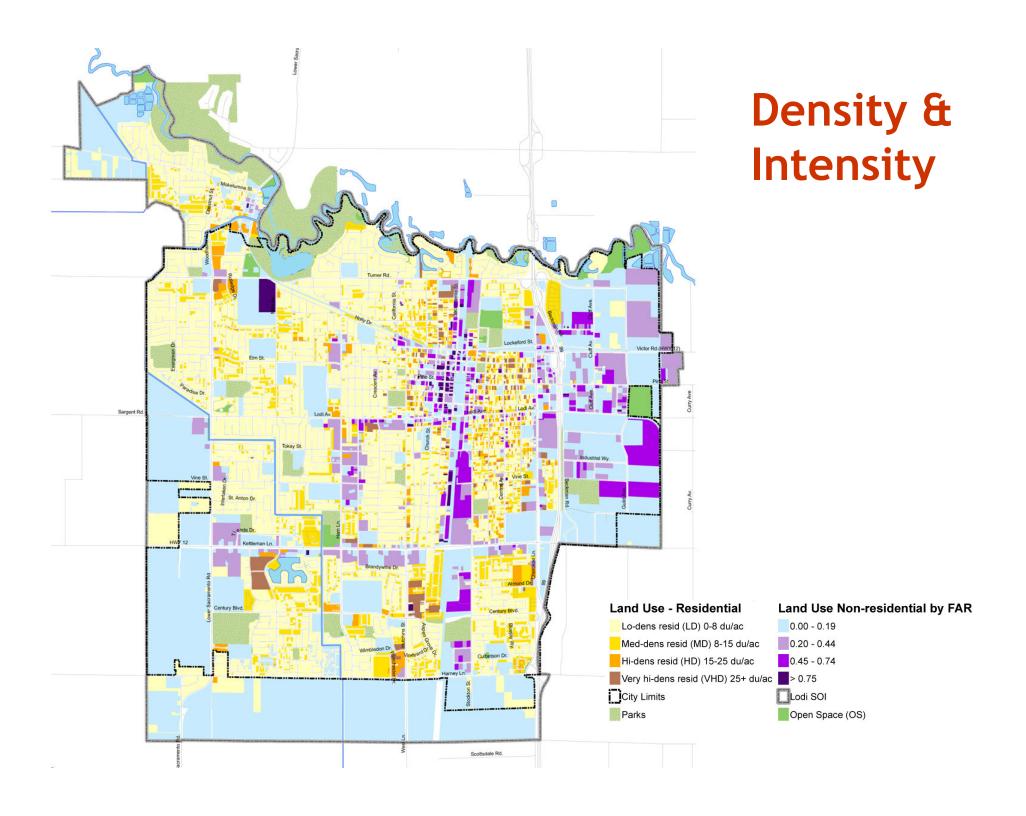
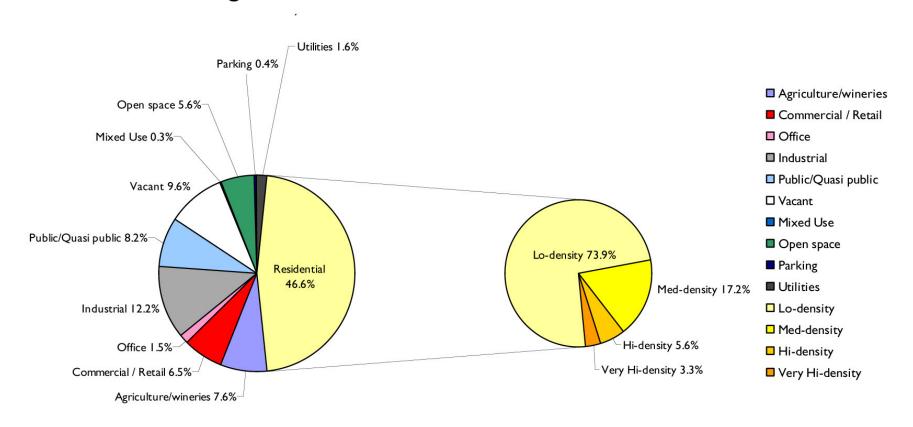
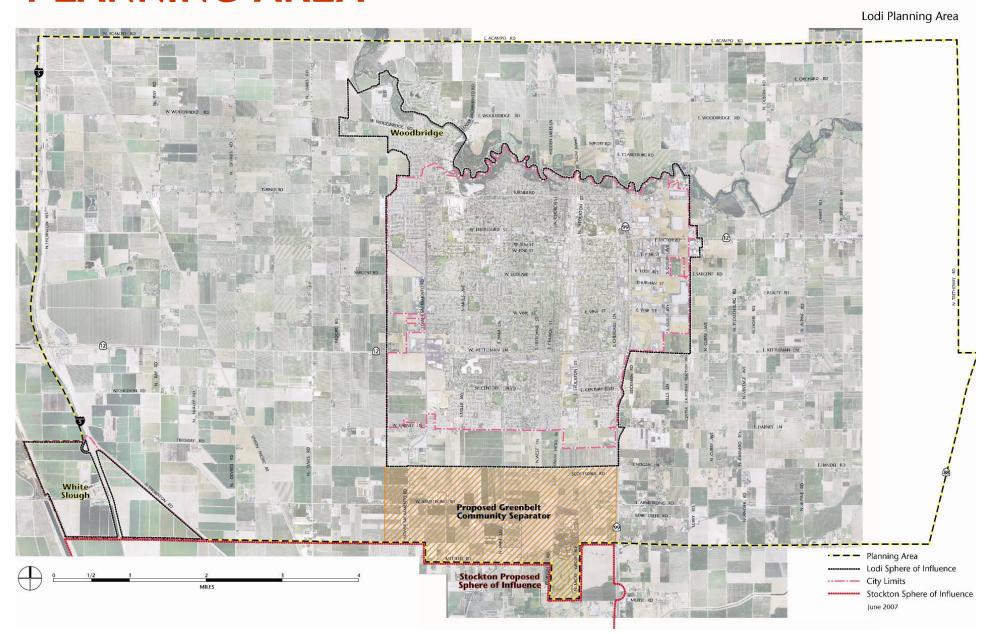


Chart 2-1: Existing Land Uses within Lodi City Limits, excluding White Slough



PLANNING AREA



Vacant and Underutilized Land

Vacant land

- 415.5 acres within city limits
- 6.7% of land in City of Lodi (9.6% excluding streets)

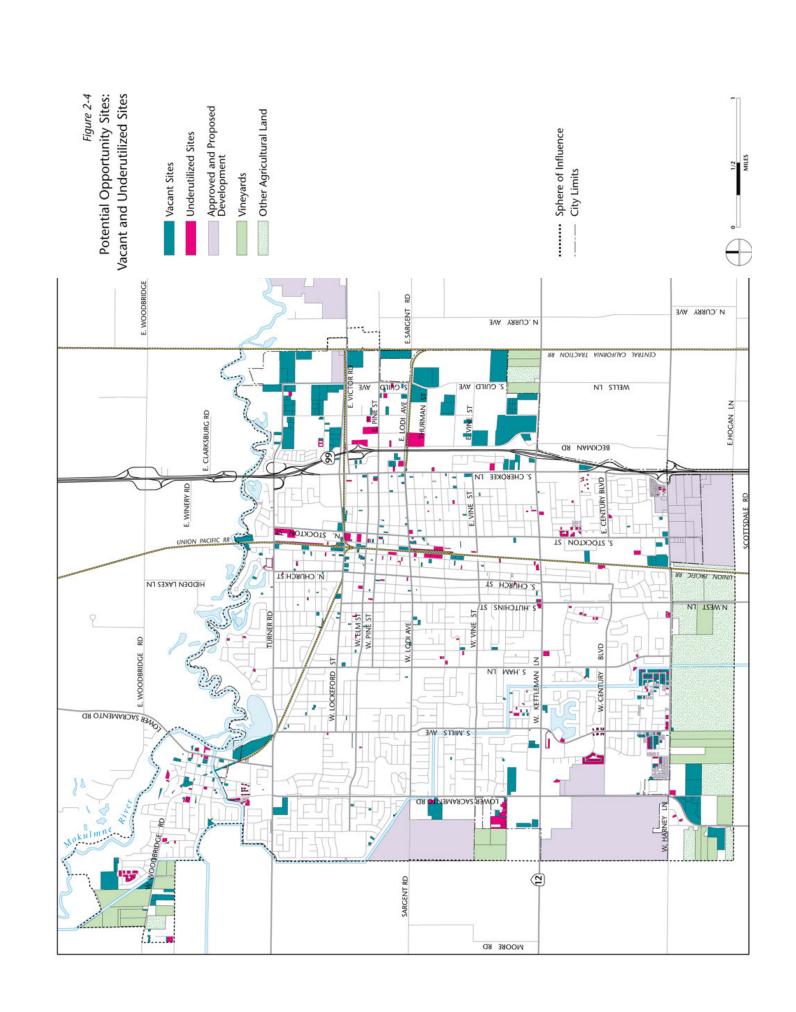
Underutilized land

- Parcels with a ratio of assessed building value and land value equal or less than 1.0
- 73 acres within city limits
- 1.2% of land in Lodi

Approved and Proposed Development (within Sphere of Influence)

	Proposed	Approved	Total
Office (sf)	200,000	-	200,000
Retail (sf)	350,000	340,000	690,000
Housing (units)	2,800	990	3,790

- Projects would develop 790 acres of land
- SOI would still contain 2,080 acres of ag./ vacant land



Planning Issues

- Where should City grow (fill in SOI? north, east or west?)
- What form (density and use mix) should new growth take?
- How should infill sites be developed? What is the vision for key corridors?





Planning Issues

- Downtown
- Eastside revitalization
- Future of industrial uses
- City's relationship to the river





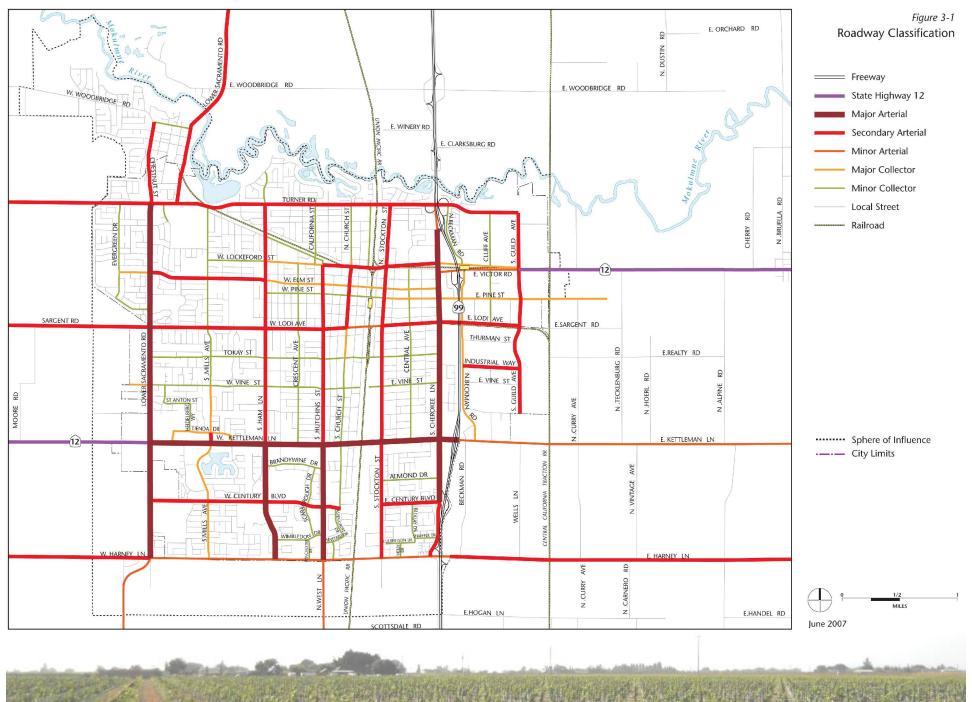
TRANSPORTATION

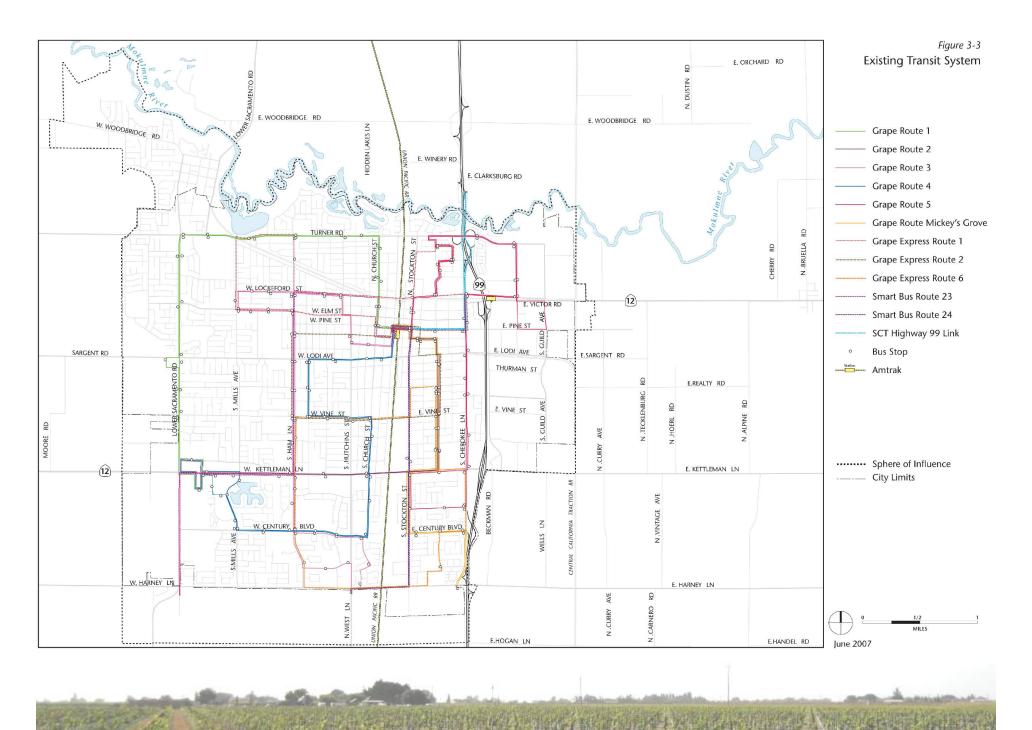
Transportation

- Existing Transportation System
- Community Travel Patterns
- Future Opportunities and Challenges

Existing Transportation System

- Lodi has good regional accessibility
- Traditional grid street system:
 - Supports integrated neighborhoods
 - Disperses traffic; congestion limited to Kettleman Lane and SR 99
 - Few natural or man-made barriers
- Good local and regional transit options





Community Travel Patterns

Work location

- About half of Lodi residents work in town
- Many others commute to Stockton

Commute modes

- Over 90% use automobile
- About 5% use transit, walk or bike to work

Travel time to work

- Average 22 minutes
- Shorter commutes than rest of San Joaquin County

Future Opportunities and Challenges

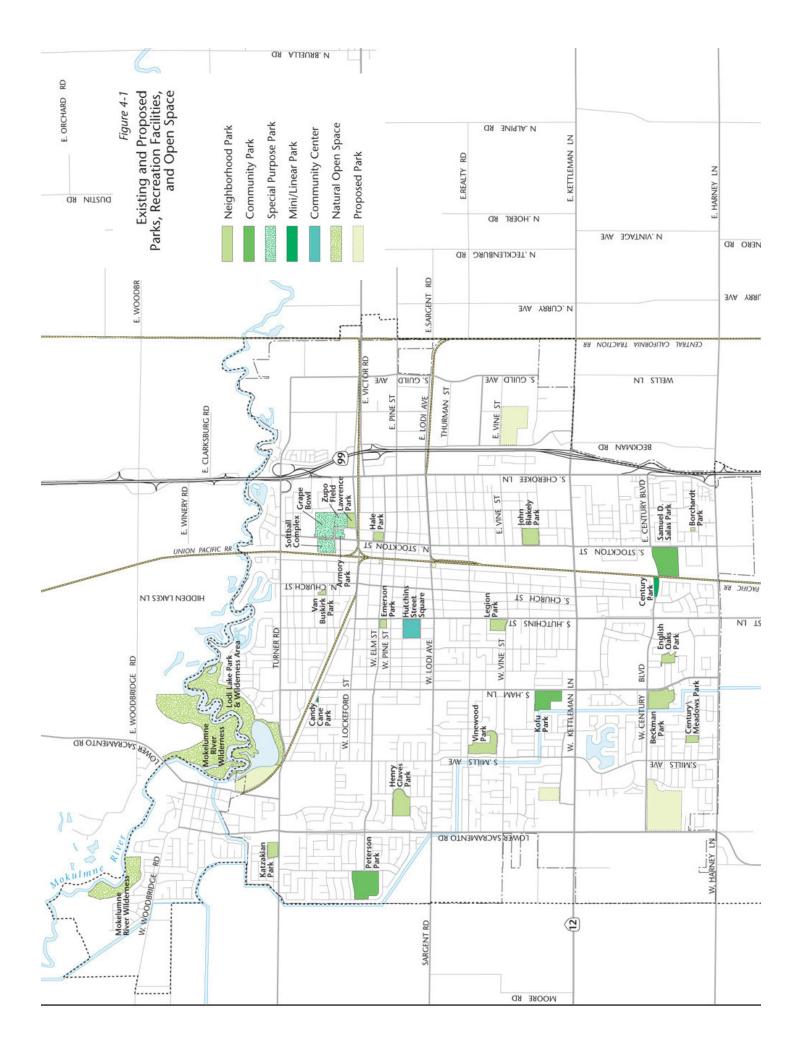
- Great opportunities for non-motorized travel
 - Flat terrain
 - Grid street system
 - Neighborhood schools and parks
 - Walkable downtown core

Future Opportunities and Challenges

- Effects of Growth on Roads and Transit
 - Integration of transportation and land use decisions
 - Routine accommodation for all modes of travel
 - Applying transportation standards that support community vision

PARKS AND OPEN SPACE





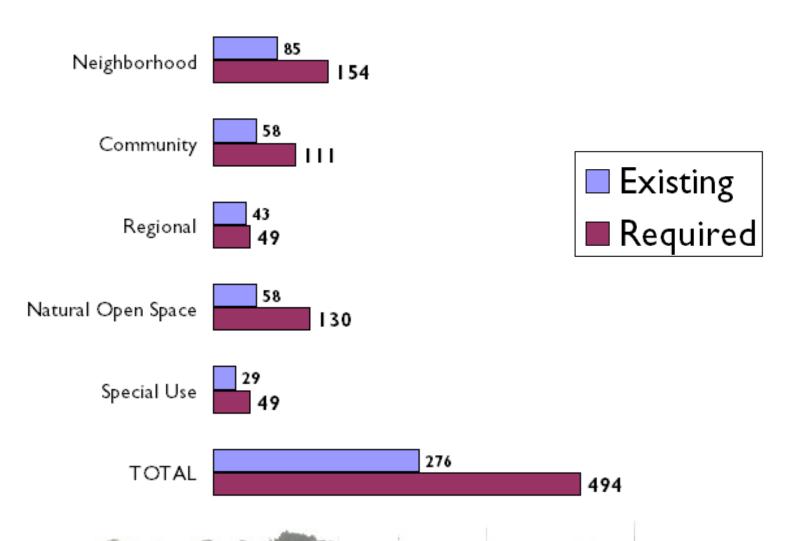
Developed Parks

Туре	Non- Basin	Basin	TOTAL
Mini-Parks	3	_	3
Neighborhood	44	41	85
Community	1	57	58
Regional	43	-	43
Natural Open Space	58	-	58
Special Use	14	15	29
TOTAL	163	113	276

Park Standards vs. Supply

	STANDARD		EXISTING	
	Overall (per 1K)	Non-Basin (per 1K)	Overall (per 1K)	Non-Basin (per 1K)
Mini-Parks	-	-	-	-
Neighborhood	2.5	0.6	1.3	0.7
Community	1.8	0.5	0.9	-
Regional	0.8	0.8	0.7	0.7
Natural Open Space	2.1	2.1	0.9	0.9
Special Use	0.8	0.8	0.5	0.2
TOTAL	8.0	4.8	4.4	2.6

Overall Parks Need (acres)



Issues

- Standards
- Smaller or larger parks?
- Dual-functioning parks/detention basins?
- Larger park along the Mokelumne River along the north bank
- Recreational paths along the Woodbridge Irrigation District Canal





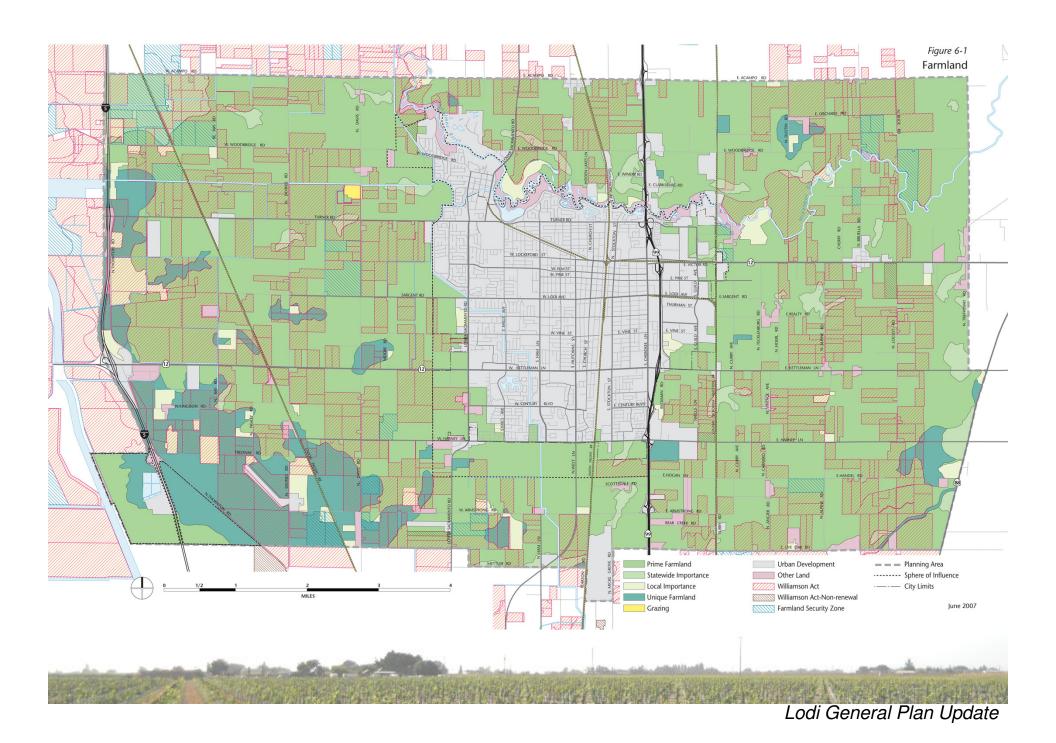


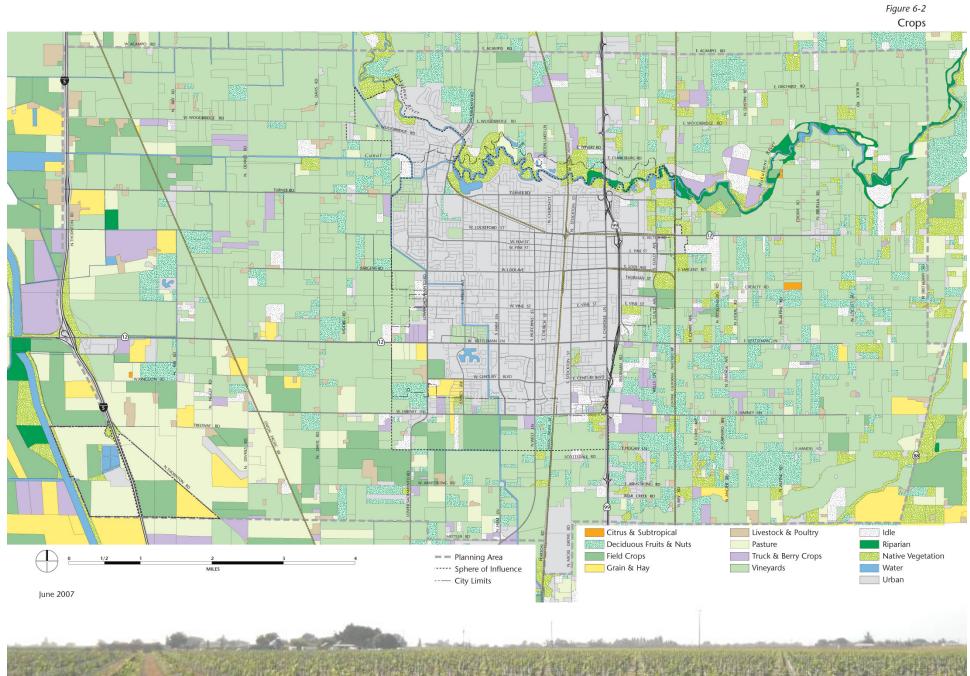
Issues

- Redevelopment of Grapebowl
- Programming parks to meet needs of a diverse community
- Park maintenance



ENVIRONMENTAL RESOURCES





Lodi General Plan Update

Habitats and Land Uses Π. W. LOCKEFORD 8 LODIAVE scortspale AD W. ARMSTRONE RE G Agriculture Urban = = = Planning Area Sphere of Influence Annual Grassland Valley Foothill Riparian Freshwater Emergent Wetland —— City Limits Water MILES Lacustrine

Figure 7-1

Figure 11-1 Flood Zones 100-year Flood Zone === Planning Area 500-year Flood Zone ·---- Sphere of Influence MILES —-— City Limits June 2007

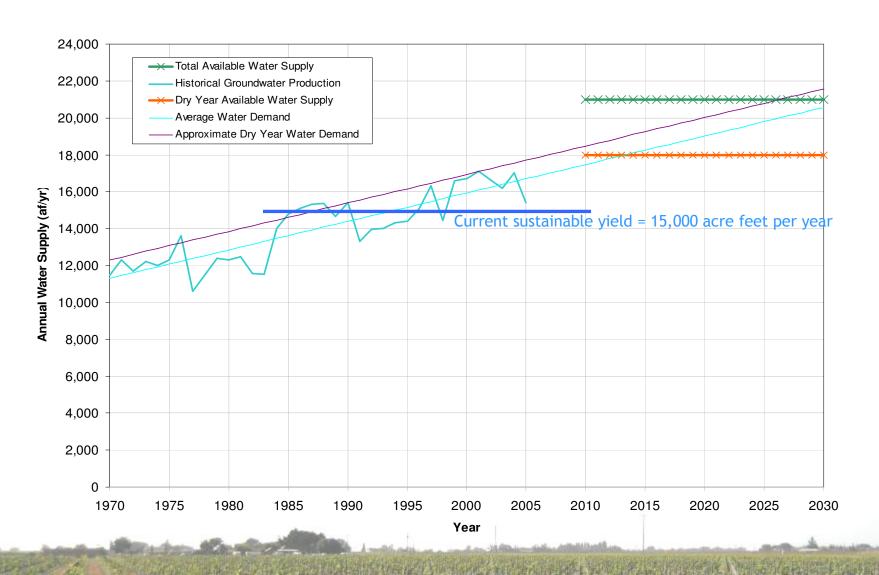
Lodi General Plan Update

INFRASTRUCTURE

Infrastructure

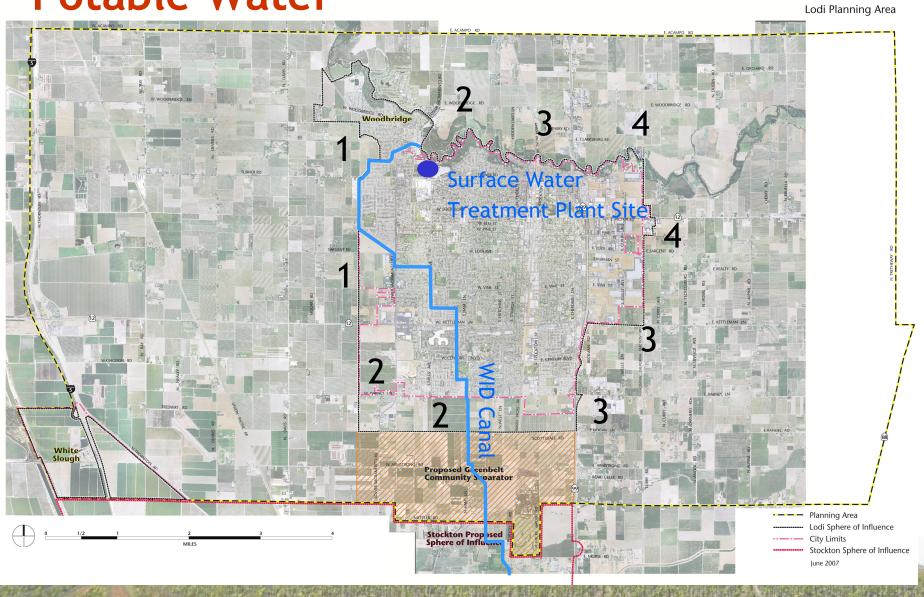
- Potable Water
- Sanitary Sewer Collection System
- White Slough Water Pollutin Control Facility
- Recycled and Non-Potable Water
- Stormwater

Potable Water



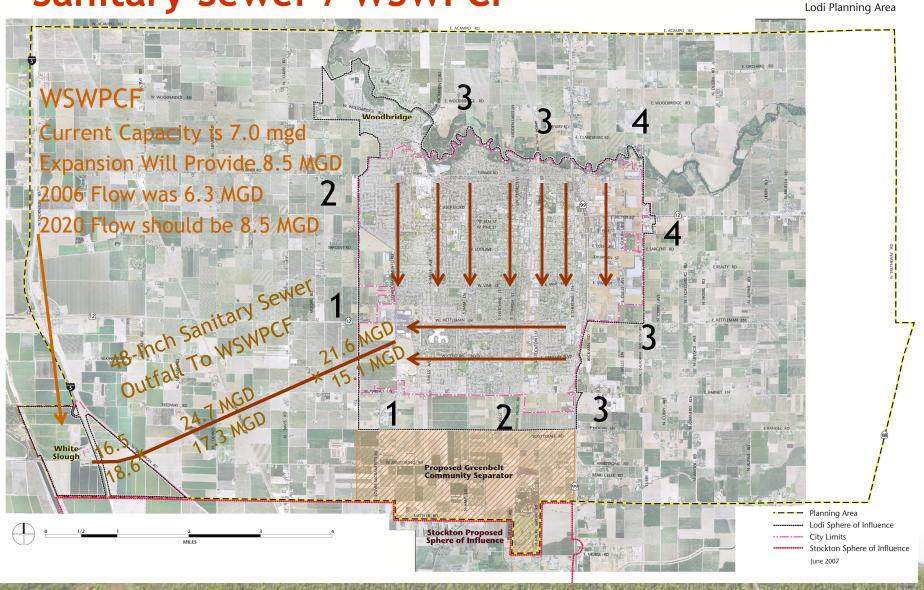
Potable Water

$\mathbf{2}$ Potential Sequencing of Future Growth



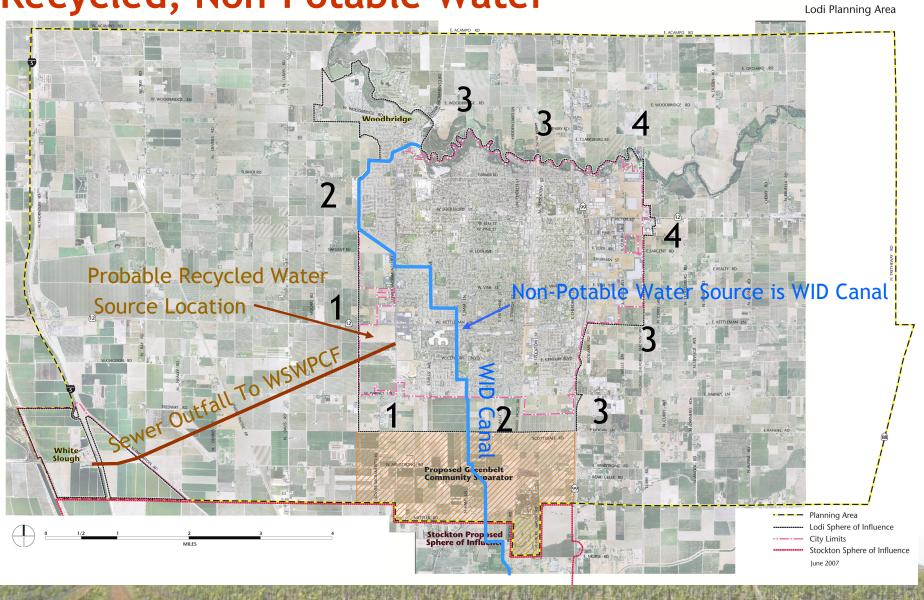
Sanitary Sewer / WSWPCF

2 Potential Sequencing of Future Growth

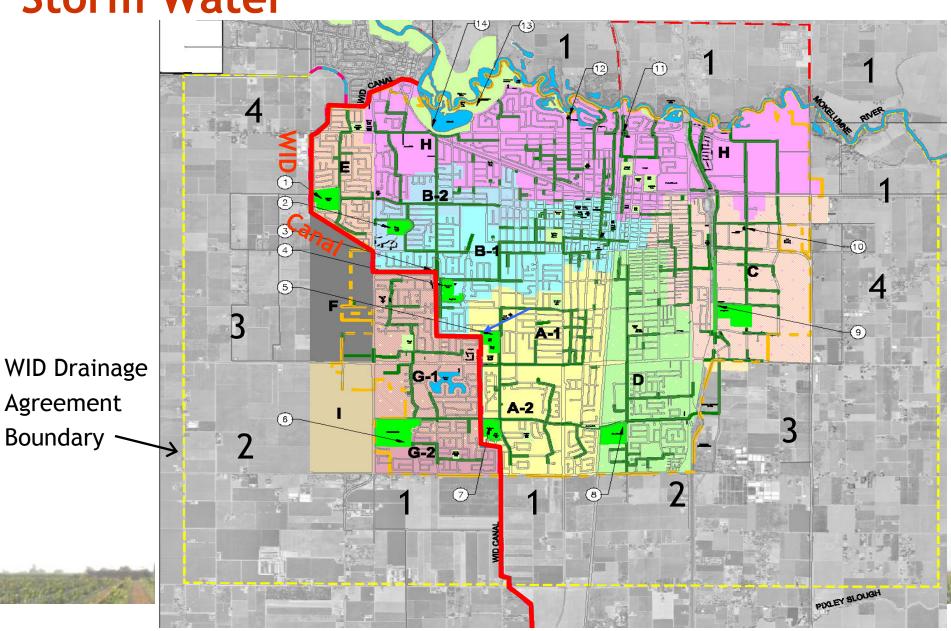


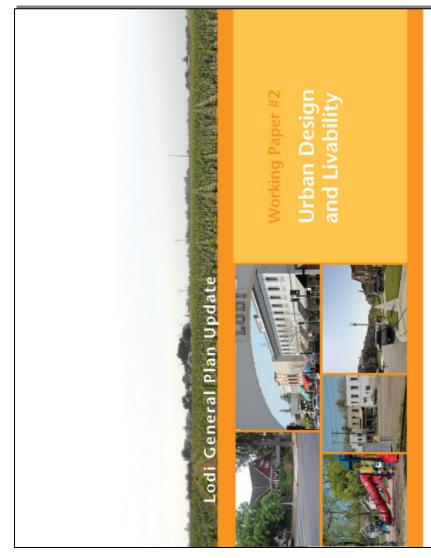
Recycled, Non-Potable Water

2 Potential Sequencing of Future Growth



Storm Water





October 2007

Draft

Opportunities & Challenges Assessment

Urban Design & Livability













good access

healthful

visible history

jobs

good schools

LIVABILITY

walkable

public space

comfortable

safe

green spaces affordable housing

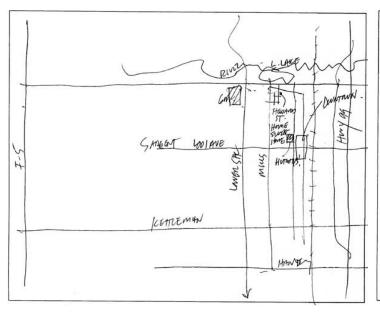
attractive streets bicycle access

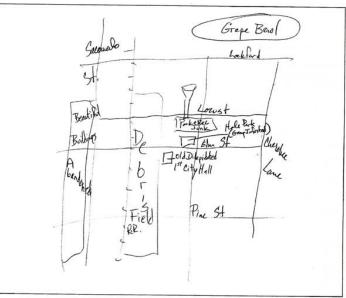
nature

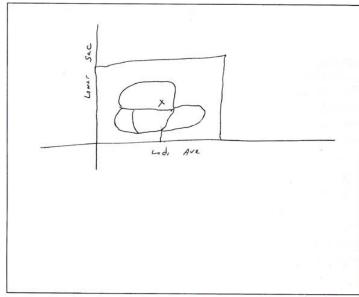
Measurable Attributes of the Urban Built Environment that May Contribute to Livability

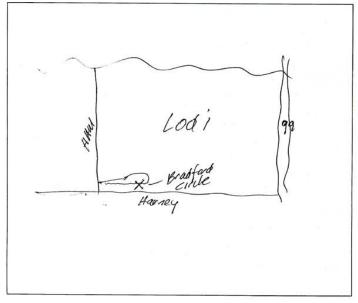
- Access
- Street and Path Systems
- Built Form
- Public Spaces
- Activity
- Natural Factors
- Views
- Noise
- Waste spaces/soft spaces
- Maintenance
- Safety, accidents, crimes

Resident Image Maps









Lodi Livability Survey

- Most Agreement
 - My neighborhood is a good place to go for a walk
 - Lodi is a comfortable place to live
- Least Agreement
 - Lodi has enough green space
 - My neighborhood has a mix of housing types
- Issues of Highest Importance
 - Attractiveness
 - Safety
 - Comfort

- Neighborhoods
- Walkability

Walkable Streets





Active Streets







Historic Resources



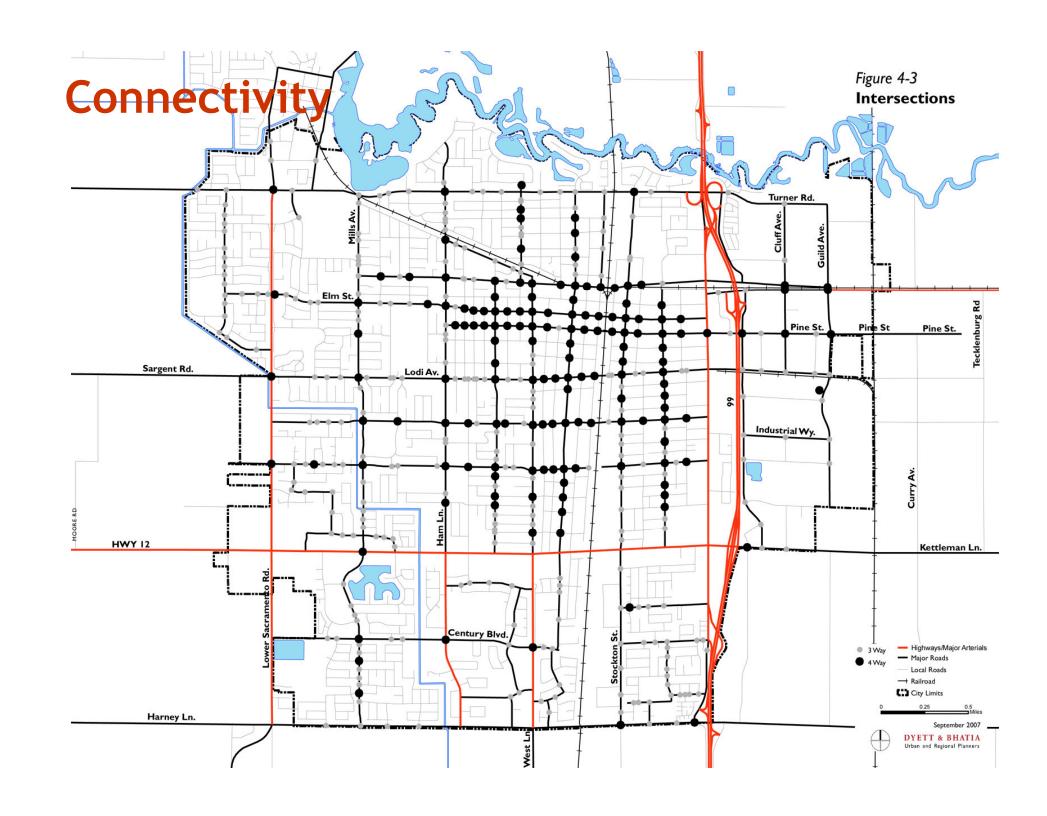






Evolution of American Street Patterns

	Gridiron (c. 1900)	Fragmented Parallel (c. 1950)	Warped Parallel (c. 1960)	Loops and Lollipops (c. 1970)	Lollipops on a Stick (c. 1980)
Street Patterns					洪江
Intersections	++++++++	+ + + + + + + + + + + + + + + + + + +	TTT TTTTT	X 7 ++++ ++++ X	+ T L + T A
Lineal Feet of Streets	20,800	19,000	16,500	15,300	15,600
# of Blocks	28	19	14	12	8
# of Intersections	26	22	14	12	8
# of Access Points	19	10	7	6	4
# of Loops & Cul-de- Sacs	0	1	2	8	24



Design Criteria for the Walkable City

- Path Connectivity
- Linkage with Other Modes
- Fine Grained Land Use Patterns
- Safety
- Path Quality
- Path Context

Walkable Streets / Overscaled Streets

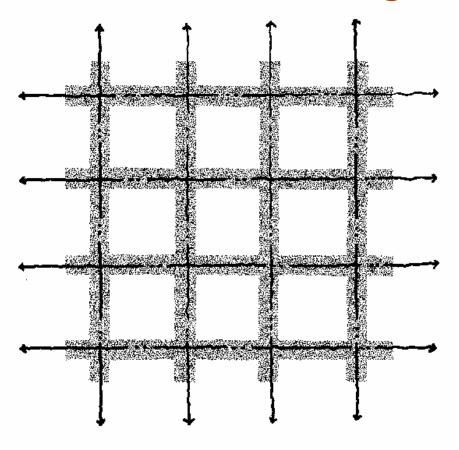




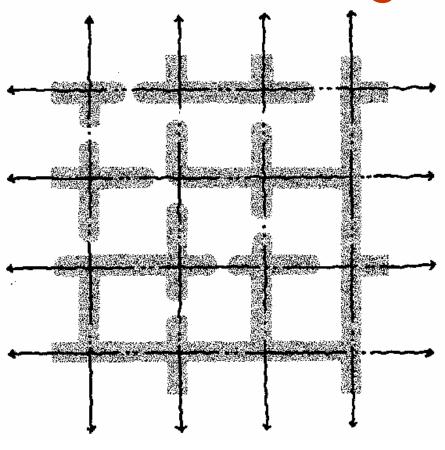




Traffic Calming

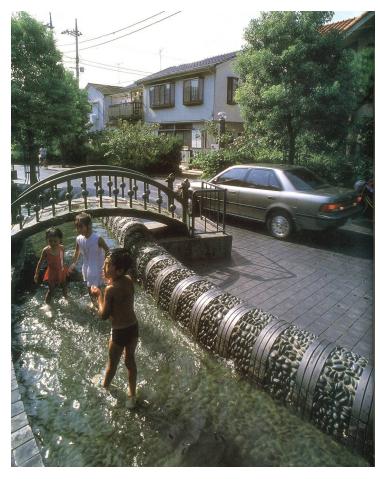


Traffic Calming

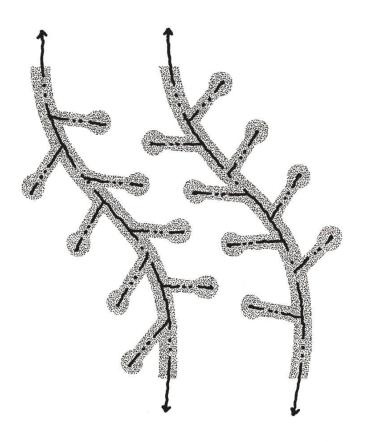


Traffic Calming

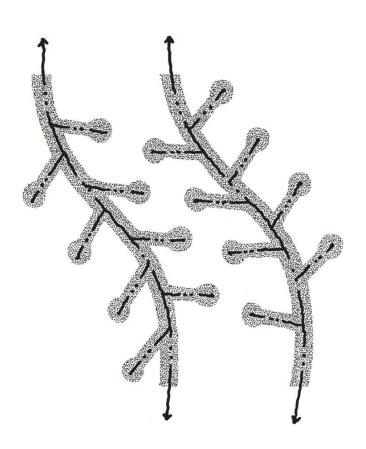


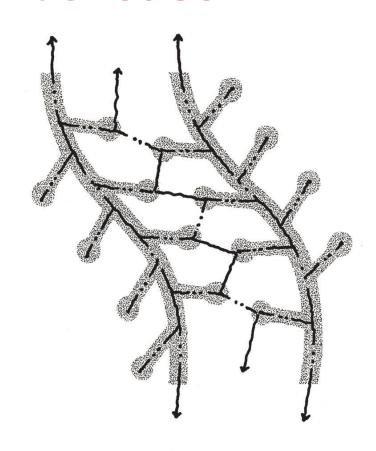


Connected Cul-de-sacs



Connected Cul-de-sacs





Access to Parks & **Schools**

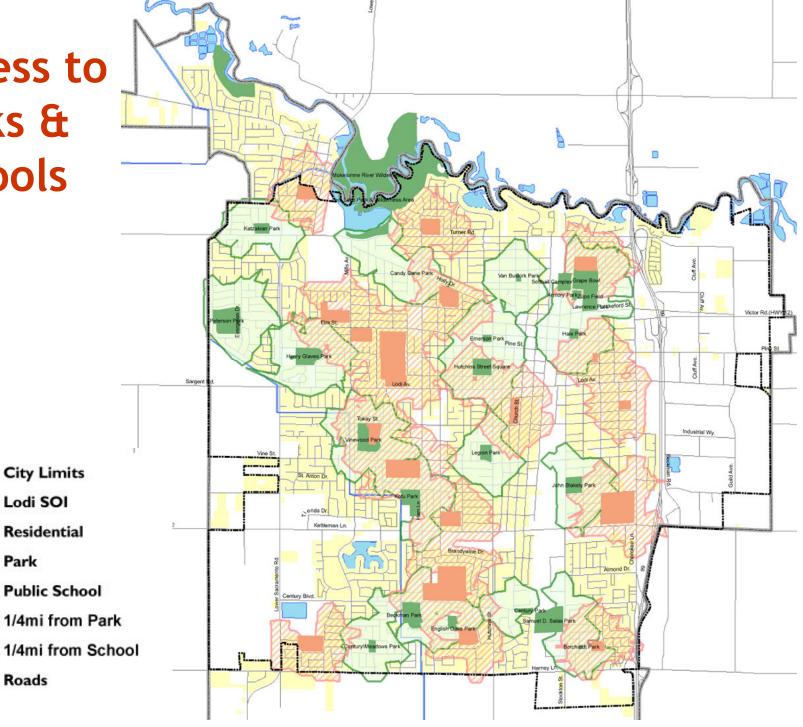
City Limits

Residential

Lodi SOI

Park

Roads



Access to Jobs & **Services Residenitial Density** City Limits Low Lodi SOI Medium Jobs & Services High Jobs Very High Services Roads

A Defined Green Edge



General Plan Policy Implications



- Create walkable streets: pedestrian scaled, green, safe.
- Provide pedestrian/bicycle connectivity, especially to important destinations and in districts that lack it.
- Create public spaces of varied character throughout the city.
- Encourage small scale neighborhood retail and service centers with walkable village character.
- Develop housing Downtown and on underutilized sites throughout the city in order to maintain Lodi's green perimeter.
- Maintain and enhance the distinctive character of neighborhoods through preservation and place-based design guidelines.



July 2007 Drcf

Opportunities & Challenges Assessment

What it means for the General Plan

Land for Residential Use

- Demand for 8,100 14,400 new housing units
- Amount of land required will depend on density of development

Land for Nonresidential Use

- Need for 35 to 75 acres of new retail space
- Need for about 300 acres of land for other nonresidential uses

What's important to Lodi?

- Preserving community character and identity
- Sustaining economic vitality
- Maintaining agricultural base
- Growing the visitor industry
- Maintaining downtown
- Fiscal health: revenues sufficient to cover service costs

Key topics

- Retail sales
- Visitor industry
- Paying for municipal services and facilities
- Employment base
- Jobs/housing balance

Retail sales

- Critical source of revenue for fiscal health
- Grew between 1995 and 2005 (per capita, adjusted for inflation)
- Are we doing well enough?

Comparisons: "✓" means Lodi does better

Compared to:	Total	Stores	Autos
State		✓	✓
Stockton	✓	✓	✓
Fairfield			✓
Elk Grove	✓		
Tracy			
Other SJ Co. cities		✓	?
4 wine cities			
73 cities with pop. = 60K-100K	Standing		

In stores alone, Lodi does better in:

Compared to:	County	State
Apparel		
General Merchandise	✓	✓
Food stores	✓	✓
Eating/Drinking	✓	(=)
Home Furnishings/Appliances	✓	
Building Materials/Farm Impl.		✓
Auto Dealers/Supplies	✓	✓
Service Stations		
Other Retail Stores (specialty)		

- Lodi needs more people to attract a regional shopping center (will grow enough during the time of this General Plan)
- In future, Lodi could support more retail space (included in General Plan projection)
 (35 to 75 acres = 350,000 to 750,000 sq. ft.)
- Niche retailing targeted to specific subgroups
 - could be an opportunity

- Regional shopping centers like freeway locations with lots of land
- Lodi will face retail competition from new north Stockton locations
- New locations will challenge downtown

- City can plan for retail by designating sites, but
 - Shopping center developers may prefer other locations
 - Can't control which specific tenants choose to occupy store spaces in Lodi

Visitor Industry

- Hotel tax is good for fiscal health
- Visitors help put Lodi on the map
- Visitors can support the wine industry, restaurants, and retailing in addition to hotels

- If Lodi could attract 25% as much visitor spending as the Napa Valley, it would total \$230 million/year and support 600 hotel rooms
- It's hard to support hotels (year-round business) on tourism alone (seasonal business)
- Existing accommodations in Lodi target a clientele different from the wine tourist
- Visitor industry workers probably can't afford
 Lodi housing

Lodi needs:

- Businesses that attract overnight visitors (to support hotels)
- More tourist attractions (to keep visitors here overnight)
 - Accommodations with more amenities
 - Destination resorts, golf courses
 - Hot air balloons
 - Recreational tournaments
 - River-related activities
 - Downtown ambience

Jobs/Housing Balance

- In 2000, Lodi had:
 - 1.04 jobs per household
 - 1.17 employed residents per household
 - 0.89 jobs per employed resident

Jobs/Housing Balance

In 2000,

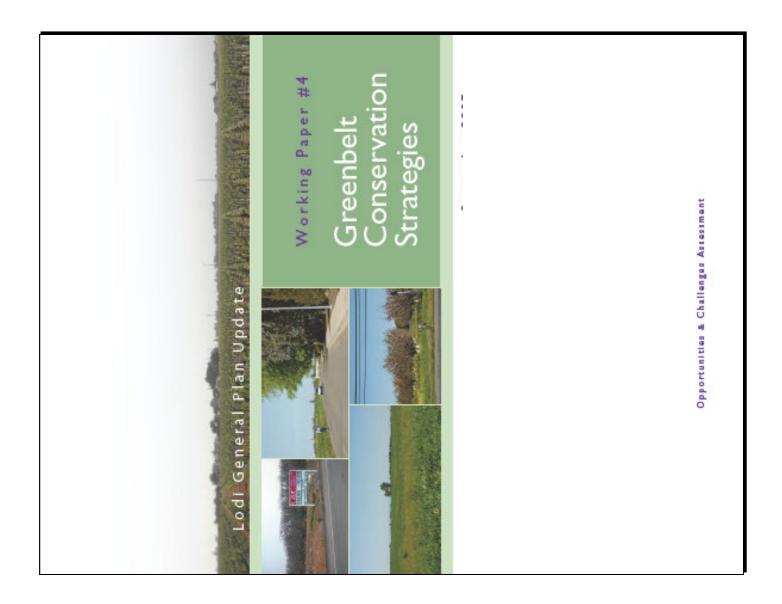
- 45% of employed Lodi residents worked in Lodi
 22% worked in the Stockton area
 23% worked beyond San Joaquin and Sac'to counties
- 50% of Lodi workers lived in Lodi
 19% lived in the Stockton area
 21% lived beyond San Joaquin and Sac'to counties

Policy choices

- What types of new retail uses should we try to attract, and where should they be located? (important for city revenues)
- What types of industries should we try to attract, and where should they be located?

Considerations going forward

- Keeping the "Lodi" in Lodi: community character, growth rate/pattern
- Jobs that pay enough for people to live here
- Development that contributes enough revenues to pay for public services (future fiscal analysis)



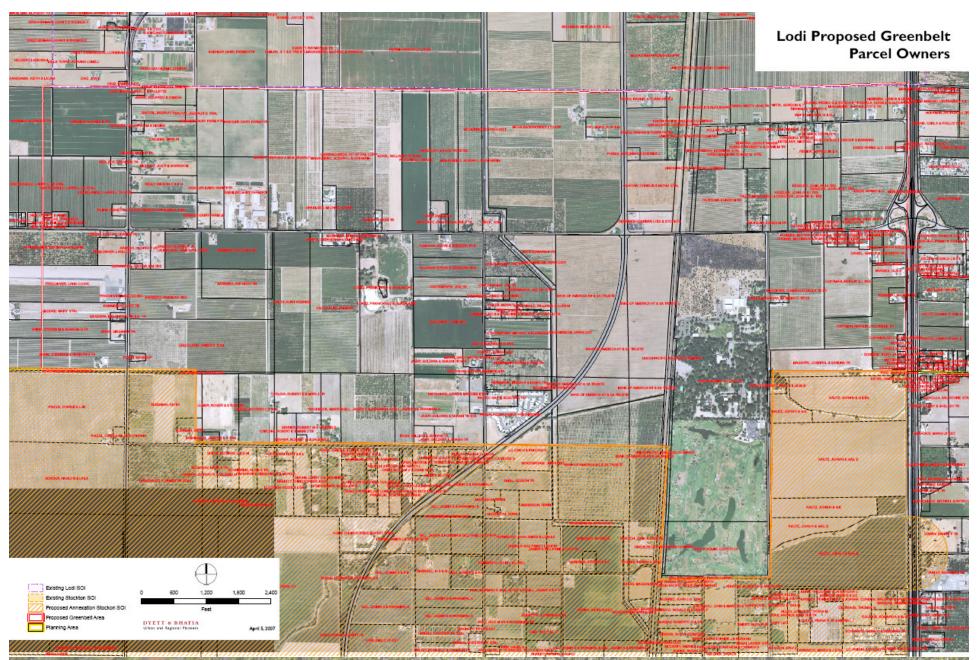
Greenbelt:

- Preserve agriculture
- Distinguish the physical area within which Lodi's community character should shape decisions on land use and development
- Demarcate the edge of that area to distinguish Lodi from its neighbors

Figure 1 Lodi Planning Area

Greenbelt Issues

- Keeping urban uses out
- Building consensus through involvement and equitable financial treatment
- Keeping land at rural-scale parcel sizes



Lodi General Plan Update

Creating the Greenbelt

- Cooperation of multiple local governments
- Funding sources targeted and secured
- Planning at detailed level

A Greenbelt in Lodi's Future?

- Community's vision:
 Lodi to remain a distinct community
- Supportive County policy:
 No urbanization of rural areas
- Growing interest in maintaining agriculture:
 Equitable plan will require both local and non-local support
- Vital Lodi inputs:
 Commitment and time